

CP/HDSM: Feb 2025

Stages 1,2,3

3 Tombstones

2 IDPA Hostage

4 Shotgun

2 Pistol KD

2 tables

3 mid stands

Stage 4,5,6

2 Gunslingers, 3 Tombstones.

Dueling tree

6 shotgun

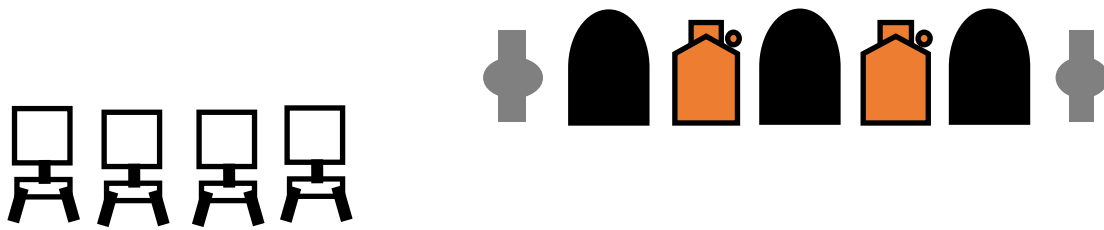
1 tall stand

3 mid stands

2 tables

Foot plate

CP/HDSM: Feb 2025 Stage 1



Round Count: pistol 10, carbine 10, shotgun 4

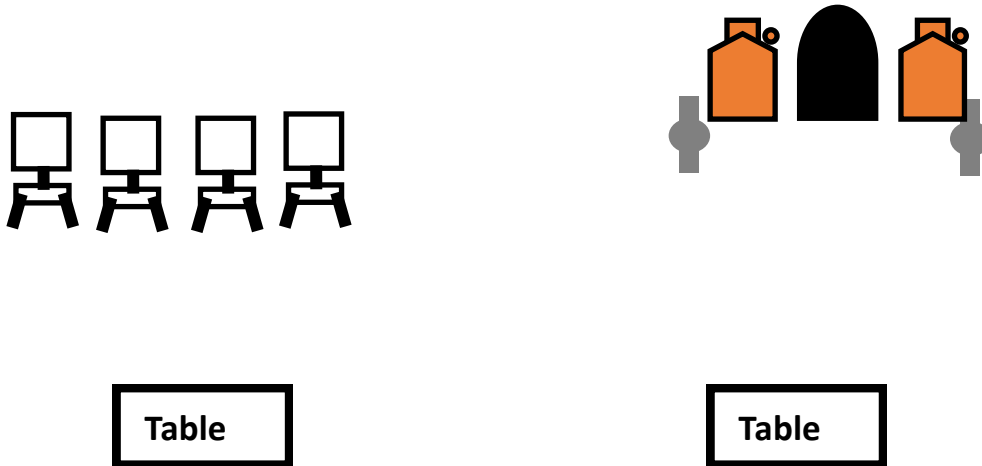
Directions: Shooter standing behind table of choice, gun in hand. Shotgun on left table. Carbine staged on right table. Pistols holstered or staged on right table.

Procedure: When shooter is ready state your line: Shooter Ready

Gun Order: Carbine not last

ATB – Pistol; Engage the IDPA disk until hit, then dump remaining rounds on IDPA. If Disk is never hit, score will be one miss. Misses on IDPA count. Ground pistols. Carbine; engage the pistol KDs until down then with remaining rounds single tap each target in any order until out of ammo. Ground carbine. Shotgun; engage KDs until down. Ground shotgun.

CP/HDSM: Feb 2025 Stage 2



Round Count: pistol 10, carbine 10, shotgun 4

Directions: Shooter standing behind table of choice, gun in hand. Shotgun on left table. Carbine staged on right table. Pistols holstered or staged on right table.

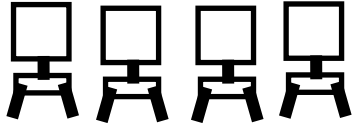
Procedure: When shooter is ready state your line: Shooter Ready

Gun Order: Shotgun, Carbine, Pistol or Pistol, Carbine, Shotgun

ATB – Starting with pistol or shotgun. Shotgun; down all targets. Ground shotgun. Carbine: two individual Nv sweeps on IDPA and tombstone. Ground carbine. Pistol; starting on left or right, with 5 rounds, down pistol KD, hit hostage disk, with any remaining rounds on IDPA. That is 5 rounds to down two moving targets. Misses on IDPA count. Not hitting a moving target counts. Repeat on the other pair of targets. Ground pistols.

Spotters verify hits with .22 shooters.

CP/HDSM: Feb 2025 Stage 3



Round Count: pistol 10, carbine 10, shotgun 4

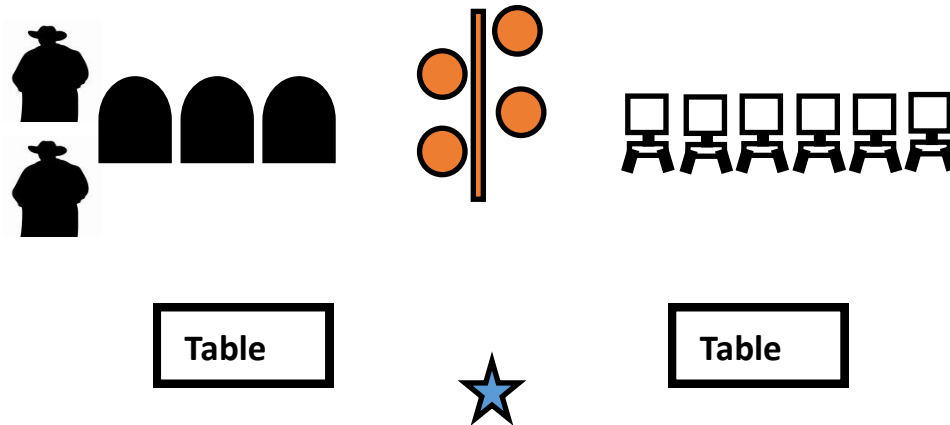
Directions: Shooter standing behind table of choice, gun in hand. Shotgun on left table. Carbine staged on right table. Pistols holstered or staged on right table.

Procedure: When shooter is ready state your line: Shooter Ready

Gun Order: Shotgun, Carbine, Pistol, Shotgun

ATB – Shotgun is first or last. Shotgun: down all targets. Ground Shotgun. With postal/carbine sweep the targets from the left, single tap the IDPA and double tap the tombstone (1-2-2-3-4-4-3-2-2-1). Ground appropriately.

CP/HDSM: Feb 2025 Stage 4



Round Count: pistol 10, carbine 10, shotgun 6.

Directions: Shooter standing with one foot on start plate with pistol in hand. Shotgun on right table, carbine on left table. Other pistols and mags staged on left table.

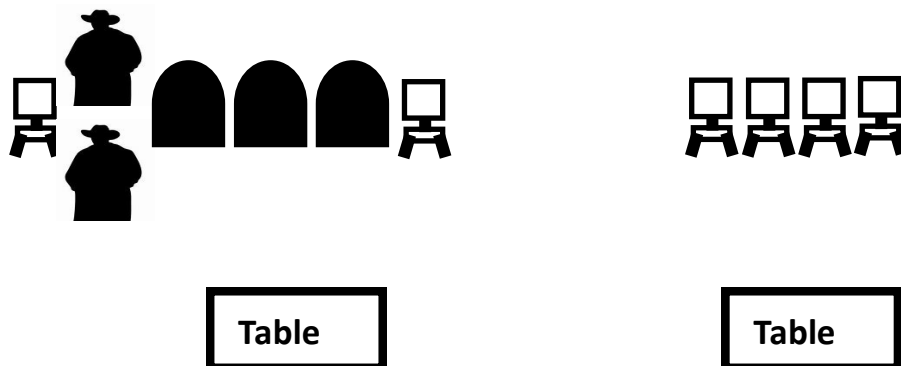
Procedure: When shooter is ready state your line: Shooter Ready

Gun Order: Pistol, Carbine, Shotgun

ATB – With pistol, hit each dueling disk with extra round on any static target. 5 rounds to hit 4 targets. Move to left table and with other pistol put one round on each target. Ground pistols. With carbine put 2 rounds on each target (round count). Ground carbine. Move to right table and down all targets. Make up as you go along.

Spotters watch for hits on disks for .22 shooters.

CP/HDSM: Feb 2025 Stage 5



Round Count: pistol 10, carbine 10, shotgun 6.

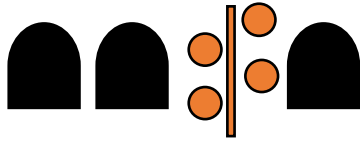
Directions: Shooter standing behind left table with hands flat on table. Pistols holstered or staged. Carbine and shotgun on left table.

Procedure: When shooter is ready state your line: Shooter Ready

Gun order: Carbine/Pistol, Shotgun

ATB – With pistol/carbine alternate on Gunslingers for 4 rounds then double tap sweep the tombstones from either end. Ground appropriately. With shotgun down KDs then move to right table and down remaining KDs. Ground shotgun.

CP/HDSM: Feb 2025 Stage 6



Table



Table

Round Count: pistol 10, carbine 10, shotgun 4.

Directions: Shooter standing behind right table with shotgun in hand. Pistols holstered or staged on left table. Carbine on left table.

Procedure: When shooter is ready state your line: Shooter Ready

Gun order: Shotgun, Carbine, Pistol

ATB – With shotgun sweep targets from left or right. Make up as you go. Ground shotgun. Move to left table and with carbine engage targets in an continuous Nv sweep from the left. Ground appropriately. Repeat with pistol. Ground pistol.

Spotters watch for hit with .22 shooters.